

...Thus, an army without flexibility never wins a battle. A tree that is unbending is easily broken...
-Lao Tzu, Tao Te Ching (~4th Century B.C.)

I. Introduction.

Agility is a tenet of operations that exists alongside convergence, endurance and depth. Defined in Field Manual 3-0, Operations, the tenets of operations are desirable attributes that should be built into all plans and operations, and they are directly related to how the Army's operational concept should be employed. Moreover, commanders use the tenets of operations to inform and assess courses of action throughout the operations process. Agility, therefore, is defined as "the ability to move forces and adjust their dispositions and activities more rapidly than the enemy." Agility is necessary for units to gain and maintain the initiative and mitigate risk. It is enabled by the elements of operational art (OpArt) as depicted in Army Doctrine Publication (ADP) 3-0, Operations (see Figure 1). We incorporate the elements of OpArt to develop operations, and we must ensure that the tenets are built into such plans. Effective employment of all the elements of operational art enables agility, yet the most vital elements are tempo, decisive points, phasing & transitions and risk. Tempo dictates the relative speed of operations while phasing and transitions ensure that rapidly changing conditions are accounted and adapted for. Concurrently, simultaneously impacting multiple decisive points mitigates the relative risk posed by delayed sequencing of effects.

Agility is empowered by OpArt, which enhances freedom of action and ensures unrestricted operational dexterity. *Dexterity*, while not



By MG (Ret.) Richard Longo and MAJ Brandt Murphy

Elements of Operational Art:

End State & Conditions

Center of Gravity

Decisive Points

Lines of Operations & Lines of Effort

Tempo

Phasing & Transitions

Culmination

Operational Reach

Basing

Risk

Figure 1

doctrinal, is defined as readiness and grace in physical activity, especially skill and ease in using the hands; mental skill or quickness.² In this case, operational dexterity refers to a commander's ability to execute operations, as a physical activity, with both skill and quickness. As such, this article is not meant to serve as a "how to" guide for achieving agility in conflict – it is a brief discussion of a set of principles and how their application may enhance the reader's understanding of agility as a tenet of operations.

II. Agility Principles & Outcomes.

The tenet of agility aids commanders in the following principles: understanding, deciding, acting, assessing and adapting to difficult circumstances during the tumult of battle.³ Before acting, the commander is required to understand the battle through situational awareness and then decide upon courses of action necessary to win. Therefore, upon review of the totality of actions taken throughout the battle, assessments inform command-driven adaptations to evolving conditions.

¹ FM 3-0, Operations, 01 October 22, p. 3-3

² Merriam-Webster.com Dictionary, s.v. "dexterity," accessed October 11, 2023, https://www.merriam-webster.com/dictionary/dexterity.

³ FM 3-0, Operations, 01 October 22, p. 3-3

As these principles are achieved, both initiative and momentum of conflict are controlled, and the tempo of battle is dictated as an outcome. While tempo is defined as "the relative speed and rhythm of military operations over time with respect to the enemy,"4 it unfortunately lacks the depth of meaning required to fully understand how synchronicity affects friendly and enemy forces simultaneously in battle. To that end, tempo should not be viewed simply as relative speed and rhythm over time. Rather, it should be understood as the effect resulting from the time by which a force is able to maintain absolute synchronous action that simultaneously awards advantage and negates the enemy's ability to gain or maintain the initiative. Plainly stated, the side that is most agile controls the tempo of battle, maintains the compounding advantage of initiative and dictates the speed by which opposing forces operate (or desperately attempt to adapt).

III. Agility & The Pendulum of War: Challenging Newton's Third Law of Physics.

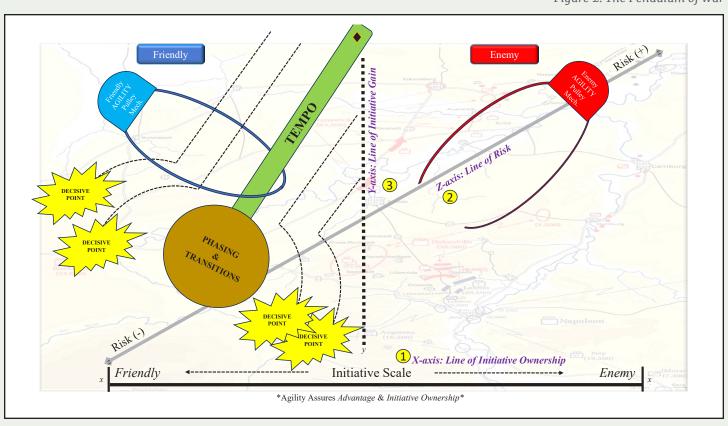
Isaac Newton's third law of physics suggests that for every action there is an equal and opposite

reaction. However, when employed effectively as a tenet of operations, agility challenges such law. By using agility as a **pulley mechanism** to control tempo and maintain the initiative, the commander is therefore able to deny the enemy's opportunity to produce an "equal and opposite" reaction. Through dexterous action, the most agile commander is best able to anticipate and execute rapid adjustments across the battlefield.

Analogously, the figure below, which the author describes as the "Pendulum of War" (Figure 2), depicts agility as the pulley mechanism by which a commander is best able to maintain control of both tempo and initiative. Thus, the commander is enabling the rapid execution of multiple decisive points. This advantageous paradigm is compounded by synchronous effects enacted by timely responses to evolving conditions. Reactions determine shifts in *phasing* and are adapted to by deliberate transitions during operations. Regarding relative positions on the **initiative scale** (puck 1, x-axis at the bottom of the figure), the most agile commander is assured ownership of advantage and initiative. Most importantly, along the "z-axis" (puck 2), **risk mitigation** is an intrinsic by-product of the most agile commander. As shown in the

4 ADP 3-0, Operations, 06 October 17, p. 2-6

Figure 2: The Pendulum of War



decision dominance is necessary for a commander to gain the initiative and determine the flow of battle over an adversary

figure, the risk continuum mirrors the pendulum's sway. The "y-axis" (puck 3) denotes the line of initiative gain for opposing forces. In other words, as the whole-of-pendulum (tempo, phasing and transitions) is controlled by the most agile commander, risks are mitigated and the overall risk level remains low.

By incorporating agility to dictate the sway of the "Pendulum of War," the commander's level of decision dominance is enhanced. Defined as "aspirational, situationally dependent and always relative to an opponent...to understand, decide and act faster and more effectively than the threat,"5 decision dominance is necessary for a commander to gain the initiative and determine the flow of battle over an adversary. In this manner, not only does the most agile commander control tempo and the initiative, but he also compels the enemy force to operate within the friendly commander's decision-making outcomes.6 This outcome is primarily enacted through physical means which, in turn, affects the human dimension with respect to perceptions, decision making and behavior. As the lethal and non-lethal means of war impact the enemy more rapidly and at multiple decisive points, the enemy commander's psyche is put into a state of desperation, which results in selfinflicted mistakes in decision making.

IV. Conclusion.

This article examines agility as a tenet of operations and how understanding its principles enhances a commander's ability to gain and maintain the initiative, as well as dictate tempo. By viewing agility through the many

lenses inherent to OpArt, we are better able to understand how agility enables the commander to mitigate risk and achieve decision dominance relative to the enemy commander's actions and reactions. It is in this way that Newton's Third Law is challenged and exploited to the friendly commander's advantage. By forcing the "pendulum" to swing at will and without ever crossing the line of initiative gain, the friendly commander is best able to move forces and adjust their dispositions and activities more rapidly than the enemy, as well as understand, decide and act faster. Within the realm of Large-Scale Combat Operations, agility is the tenet that enables lethality and rapid action resulting in decisive victory.

References:

Field Manual 3-0, Operations, 01 October 22.

Army Doctrinal Publication, 3-0, *Operations*, 06 October 17.

"Dexterity." *Merriam-Webster.com Dictionary*, Merriam-Webster, https://www.merriam-webster.com/dictionary/dexterity. Accessed 11 Oct. 2023.

MG (Ret.) Richard Longo serves as a Senior Mentor for the Mission Command Training Program (MCTP).

MAJ Brandt Murphy currently serves as the Chief of Staff for the World Class Opposing Forces (WCOPFOR) at the Mission Command Training Program (MCTP) on Fort Leavenworth, KS. He is a graduate of the Advanced Military Studies Program (AMSP/SAMS) and is currently pursuing a Ph.D. in Leadership Studies from Gonzaga University.

⁵ FM 3-0, Operations, 01 October 22, p. 3-14

⁶ FM 3-0, Operations, 01 October 22, p. 3-13